gamania 橘子集團

The Gamania Group 2016 Consolidated Financial Results

March 16, 2017

	2016
NT\$ thousand	(IFRS)
Revenues	8,409,034
Gross Profit	1,288,422
Net Income	(382,883)
EPS (NT\$)	(2.45)

The Gamania Group (Ticker: 6180:TT) today announced its 2016 financial results: Consolidated revenues achieved NT\$8,409 million, reaching the third highest record high. The gross profit margin exceeded 15%, with YoY growth, mainly driven by improved customer and product portfolio for various business units. Due to the impairment loss of NT\$349 million for XPEC related stock investment, net loss for 2016 reported NT\$383 million. If we calculate the game operation and gash performance, the gaming sector demonstrated positive results. The eCommerce business also turned profit in 4Q16. Furthermore, for better talents and resources integrations, The Group moved last year and now is headquartered at Neihu Science Park. This season the Board of Directors approved the disposal of Zhonghe property, the previous headquartered floors, and the accumulated amount and gain on the disposal expect around NT\$359 million and NT\$148 million, respectively. The recognition would be expected while the transaction completed.

Gamania Group has shaped four key cores, game, payment, EC & media, and continues to developing new business to achieve the corporate milestone. Looking forward, game business strives to win the mobile game market by several popular IP titles. Payment business aims for more physical sites to take the leading opportunities. EC business plans to expand territories in Asia while media business develops a variety of new contents for record-high user results. The Group expects to boost the operating momentums with the integrations and co-operations by the big four business sectors.